HSU CHENG HSIEN

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EXPERIENCE	 PROGRAMMER ANALYST Cognizant June 2016 – Present Attached to a project and stationed on-site at UBS. Working on an integrated web application for UBS service centre agents, which provides them with relevant information for their daily work. Daily work includes maintenance, improving performance and creating new features. Involved in designing of the architecture of the application Set up and currently maintaining the deployment flow and database. Implemented reporting feature. Saw through the start of the project till now where it is currently in a stable stage. Using: Python, Flask, HTML, JavaScript, CSS, Powershell (Scripting) PHP BACKEND DEVELOPER ShopBack May – Oct 2015 Integrated Taobao with ShopBack's endback and frontend system. Implemented pages and rewrote features in CMS to increase usability. In-charged of newsletter system (Mailchimp). Shifted emailing system from Codelgniter to Laravel. Participated in discussions with other departments on improving the admin system. Using: PHP, Codelgniter, HTML, JavaScript, CSS, Laravel SOFTWARE ENGINEER (INTERN) Animagine May – Jul 2014 Helped in development of an in-house drawing tool using Silverlight Implemented drawing functions such as fill, draw, erase and etc. Debugged identified issues of existing tools. Using: C++, Silverlight 		
			EDUCATION
		 Bachelor of Computing (Honours) in Computer Science 	
		 Certificate of Distinction in Computer Graphics and Games Focus Area 	
		 Certificate of Distinction in Visual Computing Focus Area 	
		PROJECTS	Portfolio: https://jackyhsuch.github.io/
			WhoStickBot – Python
			• A Telegram bot for accessing your favourite stickers using inline bot.
			Telegram: @whostickbot
			Github: <u>https://github.com/jackyhsuch/whostickbot</u>
			Cognizant Tower Challenge – Ruby, HTML, JS, CSS
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• A proof of concept project for Cognizant HR team.

	 A gamified online testing web application for interested new joiners.
	Website: https://cognizanttowerchallenge.herokuapp.com/
	Github: https://github.com/jackyhsuch/ctcClient
	Gently – PHP, CSS, JS, MySQL, Java
	 Real-time game streaming website.
	 Worked on the live screen-recording application written in Java.
	Github: https://github.com/oswellchan/Gently
	Animal Revolt! – Unity
	• 3D First Person Shooter game featuring various ammunition effects
	and enemy AI.
	 Worked on ammunition effects, spawning and enemy AI.
	Website: http://jiajieyong.github.io/Animal-Revolt/
	Github: https://github.com/jiajieyong/Animal-Revolt
SKILLS	Technical
	 Currently using: Python, JavaScript, HTML, CSS
	• Worked with: Java, PHP, C++, C, Ruby
	 Frameworks: Flask, Ruby on Rails, Codeigniter, Laravel
	Database: MSSQL, PostgresSQL, MySQL
	Languages
	LanguagesEnglish, Chinese, Japanese (Conversational)